| **Effects** | **locations** |
| --- | --- |
| **Required**  Deathblock  False Life  Vitality  Constitution  Protection  Resistance  Intelligence (astute) helm  Spellsight helm  **Hopefull**  Striding | **Goto** <http://ccplaner.esy.es/gear_master.html>  Select equipment type on left  Select effects on right  Click generate table on left  Place effects on items  Click get results from middle bottom of right  Copy and paste that output here |

Cut from below and paste above (then add the bonus when needed) to create a list of equipment enhancements for your character. Then goto <http://ccplaner.esy.es/gear_master.html> to see where those things will best fit.

**Ability**

Charisma

Dexterity (nimble)

Strength (mighty)

Wisdom

Insightful Charisma (ML 10+)

Insightful Constitution (ML 10+)

Insightful Dexterity (ML 10+)

Insightful Intelligence (ML 10+)

Insightful Strength (ML 10+)

Insightful Wisdom (ML 10+)

**Defense**

Fortification

Dodge Bonus

Healing Amplification

Negative Amplification

Repair Amplification

Sheltering

Spell Resistance

Insightful Fortification

Natural Armor

Insightful Dodge Bonus (ML 10+)

Insightful Spell Resistance (ML 10+)

Insightful MRR (ML 10+)

Insightful PRR (ML 10+)

**Offense**

Accuracy

Armor-piercing

Bashing

Deadly

Seeker

Shield Bashing

Shield Spikes

Doubleshot (hasty)

Doublestrike

Melee

Alacrity

Ranged Alacrity

Insightful Accuracy (ML 10+)

Insightful Deadly (ML 10+)

Insightful Seeker (ML 10+)

**Skill list 1**

Balance

Jump

Listen

Search

Spot

**Resist**

Acid

Cold

Electric

Fire

Light

Negative

Poison

Sonic

Insightful Resist (ML 10+)

Insightful Acid (ML 10+)

Insightful Cold (ML 10+)

Insightful Electric (ML 10+)

Insightful Fire (ML 10+)

Insightful Light (ML 10+)

Insightful Negative (ML 10+)

Insightful Poison (ML 10+)

Insightful Sonic (ML 10+)

**Misc**

Diversion

Incite

Wizardry

Insightful Diversion (ML 10+)

Insightful Incite (ML 10+)

Insightful Wizardry (ML 10+)

Vampirism

**Spellcasting**

Abjuration Focus

Conjuration Focus

Enchantment Focus

Evocation Focus

Illusion Focus

Necromancy Focus

Spell Penetration

Transmutation Focus

Spell Focus Mastery

**Spellpower**

Combustion

Corrosion

Devotion

Glaciation

Impulse

Magnetism

Nullification

Radiance

Reconstruction

Resonance

Potency

**Skill list 2**

Bluff

Concentration

Diplomacy

Disable Device

Haggle

Heal

Hide

Intimidate

Move Silently

Open Lock

Perform

Repair

Swim

Tumble

**Insightful Spellcasting** (ML 10+)

Insightful Abjuration Focus

Insightful Conjuration Focus

Insightful Enchantment Focus

Insightful Evocation Focus

Insightful Illusion Focus

Insightful Necromancy Focus

Insightful Spell Penetration

Insightful Transmutation Focus

Insightful Spellpower

Insightful Combustion

Insightful Corrosion

Insightful Devotion

Insightful Glaciation

Insightful Impulse

Insightful Magnetism

Insightful Nullification

Insightful Radiance

Insightful Reconstruction

Insightful Resonance

**Non-scaling**

Aligned

Blindness immunity

Blueshine

Eternal Faith

Everbright

Fearsome

Feather Fall

Ghost Touch

Invulnerability

Lesser Arcane Spell Dexterity

Metalline

Persuasion

Regeneration

Sacred

Silver Flame

Songblade

True Sight

Twilight

Unbalancing

Underwater action

Vengeful

Keen

**Save**

Disease Ward

Fortitude

Poison Ward

Reflex

Will Enchantment

Illusion Resistance

Parrying

Resistance Spell Saves

Insightful Disease Ward (ML 10+)

Insightful Poison Ward (ML 10+)

Insightful Enchantment Resistance (ML 10+)

Insightful Illusion Resistance (ML 10+)

Insightful Spell Saves (ML 10+)

**Insightful Skill**

Insightful Balance (ML 10+)

Insightful Bluff (ML 10+)

Insightful Concentration (ML 10+)

Insightful Diplomacy (ML 10+)

Insightful Disable Device (ML 10+)

Insightful Haggle (ML 10+)

Insightful Heal (ML 10+)

Insightful Hide (ML 10+)

Insightful Intimidate (ML 10+)

Insightful Jump (ML 10+)

Insightful Listen

Insightful Move Silently

Insightful Open Lock

Insightful Perform

Insightful Repair

Insightful Search

Insightful Spellsight

Insightful Spot

Insightful Swim

Insightful Tumble

**Efficient Metamagic**

Efficient Metamagic: Empower

Efficient Metamagic: Enlarge

Efficient Metamagic: Extend

Efficient Metamagic: Empower Healing

Efficient Metamagic: Maximize

**Spell critical**

Acid Lore

Cold Lore

Electricity Lore

Fire Lore

Force Lore

Light Lore

Negative Lore

Positive Lore

Repair Lore

Sonic Lore

Spell Lore

**Tactical**

Shatter

Stunning

Tendon

Slice

Vertigo

Assassinate

Combat

Mastery

Insightful Shatter

Insightful Stunning

Insightful Tendon Slice

Insightful Vertigo

Insightful Assassinate

Insightful Combat Mastery

**Damage (weapon only)**

Acid

Bludgeon

Cold

Electric

Fire

Force

Light

Negative

Piercing

Poison

Slashing

Sonic

Chaos

Evil

Good

Law

**Stat damage (weapon only)**

CHA Damaging

CON Damaging

DEX Damaging

INT Damaging

STR Damaging

WIS Damaging

**Guard**

Acid

Evil

Fire

Good

Ice

Lightning

Piercing

Solar

Sonic

Undead

Absorption

Acid

Cold

Electricity

Fire

Sonic

**Bane**

Aberration Bane

Animal Bane

Chaotic Outsider Bane

Construct Bane

Dragon Bane

Dwarf Bane

Elemental Bane

Elf Bane

Evil Outsider Bane

Giant Bane

Gnoll Bane

Goblinoid Bane

Halfling Bane

Human Bane

Incorporeal Bane

Lawful Outsider Bane

Magical Beast Bane

Monstrous Humanoid Bane

Ooze Bane

Orc Bane

Plant Bane

Reptilian Bane

Undead Bane

Unnatural Bane

Vermin Bane